

101 Windows Phone 7 Apps, Volume I: Developing Apps 1-50

Von Adam Nathan

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Von Adam Nathan : 101 Windows Phone 7 Apps, Volume I: Developing Apps 1-50 before purchasing it in order to gage whether or not it would be worth my time, and all praised 101 Windows Phone 7 Apps, Volume I: Developing Apps 1-50:

KundenrezensionenHilfreichste Kundenrezensionen2 von 2 Kunden fanden die folgende Rezension hilfreich. Hervorragender Einstieg und weiterfhrende KonzepteVon Ing Hannes BiribauerIch arbeite schon 10 Jahren als professioneller Entwickler mit C#. Dieses Buch war mein Einstieg in die Entwicklung fr Windows Phone. Inzwischen habe ich schon mehrere Bcher zu diesem Thema gelesen, wrde dieses aber trotzdem als eines der Besten bezeichnen.Die Beispiele sind anschaulich erklrt und der Schwierigkeitsgrad steigt langsam aber konsistent an. Man beginnt mit einer sehr einfachen "Klick Zhler" Applikation. Im Rahmen der Entwicklung werden Konzepte wie Metro Design und der Application Life Cycle von Windows Phone Anwendungen erklrt. Spter werden Themen rund um Databinding, Styles, Animation, Audio und Video, Multitouch u.v.a. erklrt und dazu passende Anwendungen in

Silverlight implementiert. XNA Entwicklung kommt im Buch nicht vor, ich schätze das wird dann wohl in Teil 2 abgehandelt. Das Buch wurde geschrieben, als Windows Phone 7.0 aktuell war - inzwischen wurden die Möglichkeiten für die Entwicklung mit Windows Phone 7.5 stark erweitert. Obwohl diese Möglichkeiten natürlich noch nicht beschrieben werden, sehe ich das Buch nicht als obsolet, da die beschriebenen Konzepte nach wie vor Gültigkeit haben - man hat halt inzwischen als Entwickler einfach mehr Möglichkeiten. Ich freue mich schon auf den 2. Teil des Buches, in welchem die Applikationen 50-100 entwickelt werden. 0 von 0 Kunden fanden die folgende Rezension hilfreich. Auch für Fortgeschrittene. Von Julian Ich habe schon vorher viel Erfahrung gemacht und beschäftigt mit von Anfang an mit Windows Phone. In dem Buch sind sehr viele Beispiele gut beschrieben und es deckt (außer XNA/Gaming) fast alle Bereiche mit Codebeispielen ab, die man beim Apps entwickeln braucht. Das Inhaltsverzeichnis ist auch sehr übersichtlich und hilfreich! Auf jeden Fall empfehlenswert.

Kurzbeschreibung This is the eBook version of the printed book. **INCLUDES COMPLETE CODE AND ASSETS FOR EACH APP IN THIS VOLUME!** Got a great idea for an app? There's a chapter for that! Calling all developers: Windows Phone 7 is starting to gain traction, and the opportunity is yours to sell the next killer app! 101 Windows Phone 7 Apps is a book series like no other - best-selling author and Microsoft developer Adam Nathan walks you through the process of building 101 real, robust, diverse, and marketplace-certified Silverlight applications. You not only get online access to the full source code and related assets, but the book is chock full of tips, warnings, and advice that can only come from Adam's experience of writing so many complete applications and selling them in the Windows Phone Marketplace. Imagine how long it would take you to develop and test 50 apps and how much you would learn from the experience. Rather than spending all that time starting from scratch, use this book to hit the ground running! Whether you simply make cosmetic changes to apps in this book (for example, creating kid-themed versions), repurpose apps (such as building a mortgage calculator based on Chapter 10's tip calculator), or build something completely unique, this book can greatly accelerate your development time and help you create high-quality apps. Sell your apps in the Windows Phone Marketplace and make this book pay for itself! Volume I contains the first 50 apps and covers the following: Everything you need to know about Silverlight Fully exploiting phone features such as the application bar, hardware/software keyboards, multi-touch, accelerometer, microphone, and more Using rich controls such as pivots, panoramas, and controls in free toolkits, such as date/time pickers, toggle switches, charts, and graphs Building your own custom controls, including popular ones missing from the platform, such as a checkable list box, multi-select picker box, and color picker Broadly applicable pages, such as a photo-cropping page and accelerometer-calibration page How to make your app look and feel like a first-party app Practical tips on a wide range of topics, even acquiring and creating sound effects, using custom fonts, and creating icons

Kurzbeschreibung This is the eBook version of the printed book. **INCLUDES COMPLETE CODE AND ASSETS FOR EACH APP IN THIS VOLUME!** Got a great idea for an app? There's a chapter for that! Calling all developers: Windows Phone 7 is starting to gain traction, and the opportunity is yours to sell the next killer app! 101 Windows Phone 7 Apps is a book series like no other - best-selling author and Microsoft developer Adam Nathan walks you through the process of building 101 real, robust, diverse, and marketplace-certified Silverlight applications. You not only get online access to the full source code and related assets, but the book is chock full of tips, warnings, and advice that can only come from Adam's experience of writing so many complete applications and selling them in the Windows Phone Marketplace. Imagine how long it would take you to develop and test 50 apps and how much you would learn from the experience. Rather than spending all that time starting from scratch, use this book to hit the ground running! Whether you simply make cosmetic changes to apps in this book (for example, creating kid-themed versions), repurpose apps (such as building a mortgage calculator based on Chapter 10's tip calculator), or build something completely unique, this book can greatly accelerate your development time and help you create high-quality apps. Sell your apps in the Windows Phone Marketplace and make this book pay for itself! Volume I contains the first 50 apps and covers the following: Everything you need to know about Silverlight Fully exploiting phone features such as the application bar, hardware/software keyboards, multi-touch, accelerometer, microphone, and more Using rich controls such as pivots, panoramas, and controls in free toolkits, such as date/time pickers, toggle switches, charts, and graphs Building your own custom controls, including popular ones missing from the platform, such as a checkable list box, multi-select picker box, and color picker Broadly applicable pages, such as a photo-cropping page and accelerometer-calibration page How to make your app look and feel like a first-party app Practical tips on a wide range of topics, even acquiring and creating sound effects, using custom fonts, and creating icons

ber den Autor und weitere Mitwirkende Adam Nathan is a principal software development engineer for Microsoft, a best-selling technical author, and arguably the most prolific developer for Windows Phone. Adam previously cofounded Popfly, Microsoft's first product built on Silverlight, named one of the 25 most innovative products of 2007 by PCWorld magazine. He is also the founder of PINVOKE.NET, the online resource for .NET developers who need to access Win32. Adam has created several top apps in the Windows Phone Marketplace that have been featured on Lifehacker, Gizmodo, ZDNet, ParentMap, and

various Windows Phone enthusiast sites. Many of them are identical to or based on apps in this book. Chapter 36's Sound Recorder app was featured on MSDN's first Channel 9 Hot Apps show. With the purchase of this book, the same app is now yours to tweak and sell! Adam's books have been considered required reading by many inside Microsoft and throughout the industry. Adam is the author of Silverlight 1.0 Unleashed (Sams, 2008), WPF Unleashed (Sams, 2006), WPF 4 Unleashed (Sams, 2010), and .NET and COM: The Complete Interoperability Guide (Sams, 2002); a coauthor of ASP.NET: Tips, Tutorials, and Code (Sams, 2001); and a contributor to books including .NET Framework Standard Library Annotated Reference, Volume 2 (Addison-Wesley, 2005), and Windows Developer Power Tools (O'Reilly, 2006). You can find Adam online at www.adamnathan.net or @adamnathan on Twitter."