3D Modeling and Printing with Tinkercad: Create and Print Your Own 3D Models

Von James Floyd Kelly
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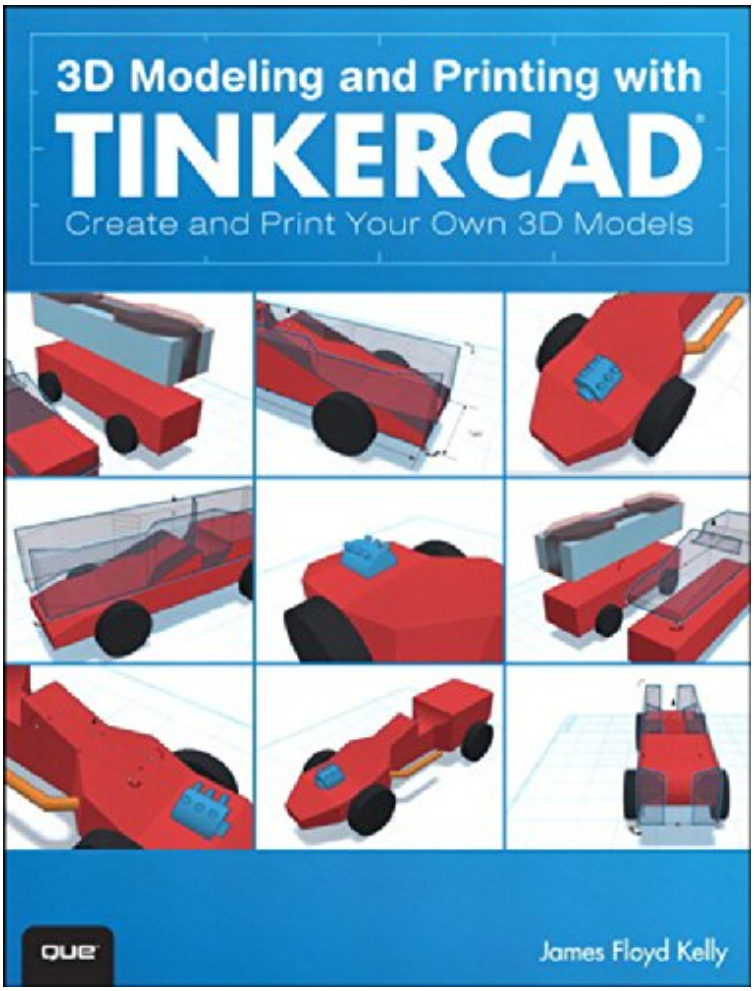

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Von James Floyd Kelly : 3D Modeling and Printing with Tinkercad: Create and Print Your Own 3D Models before purchasing it in order to gage whether or not it would be worth my time, and all praised 3D Modeling and Printing with Tinkercad: Create and Print Your Own 3D Models:

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KurzbeschreibungThe First Complete Guide to Tinkercad: 3D Modeling Thats Powerful, Friendly, Free! Want to master 3D modeling and printing? Tinkercad is the perfect software for you: Its friendly, web-based, and free. Even better, you dont have to rely on Tinkercads technical documentation to use it. This easy, full-color guide is packed with photos and projects that bring 3D modeling to life! No 3D or CAD experience? No problem: Best-selling author James Floyd Kelly teaches you step-by-step through simple examples and hands-on activities. Youll learn all the concepts and techniques you need...build your skills, comfort, and confidence...and create exciting projects that show off Tinkercads full power. Learning 3D with your kids? Youll even find projects you can work on together! Quickly master the basic 3D concepts you need to understand Navigate Tinkercads Dashboard and tool set Create your first 3D model and control its properties Save time by incorporating publicly available elements Import hand sketches or SVG graphics into your models Use the Shape Generator to create custom shapes Add raised text and other embellishments Assemble multiple pieces into a more sophisticated model Make realistic prototypes Output molds for creating items from soft materials Transform models into STL files for printing Get great results from an online 3D printing service Move your 3D objects into the Minecraft virtual world Find answers to your most important Tinkercad questions Discover tools for tasks Tinkercad cant handle Learn from others! Explore projects at Thingiverse and the Gallery KurzbeschreibungThe First Complete Guide to Tinkercad: 3D Modeling Thats Powerful, Friendly, Free! Want to master 3D modeling and printing? Tinkercad is the perfect software for you: Its friendly, web-based, and free. Even better, you dont have to rely on Tinkercads technical documentation to use it. This easy, full-color guide is packed with photos and projects that bring 3D modeling to life! No 3D or CAD experience? No problem: Best-selling author James Floyd Kelly teaches you step-by-step through simple examples and hands-on activities. Youll learn all the concepts and techniques you need...build your skills, comfort, and confidence...and create exciting projects that show off Tinkercads full power. Learning 3D with your kids? Youll even find projects you can work on together! Quickly master the basic 3D concepts you need to understand Navigate Tinkercads Dashboard and tool set Create your first 3D model and control its properties Save time by incorporating publicly available elements Import hand sketches or SVG graphics into your models Use the Shape Generator to create custom shapes Add raised text and other embellishments Assemble multiple pieces into a more sophisticated model Make realistic prototypes Output molds for creating items from soft materials Transform models into STL files for printing Get great results from an online 3D printing service Move your 3D objects into the Minecraft virtual world Find answers to your most important Tinkercad questions Discover tools for tasks Tinkercad cant handle Learn from others! Explore projects at Thingiverse and the Gallery ber den Autor und weitere MitwirkendeJames Floyd Kelly is a writer from Atlanta, Georgia. He has degrees in industrial engineering and English and has written technology books on a number of subjects, including CNC machines, 3D printing, open software, LEGO robotics, and electronics.