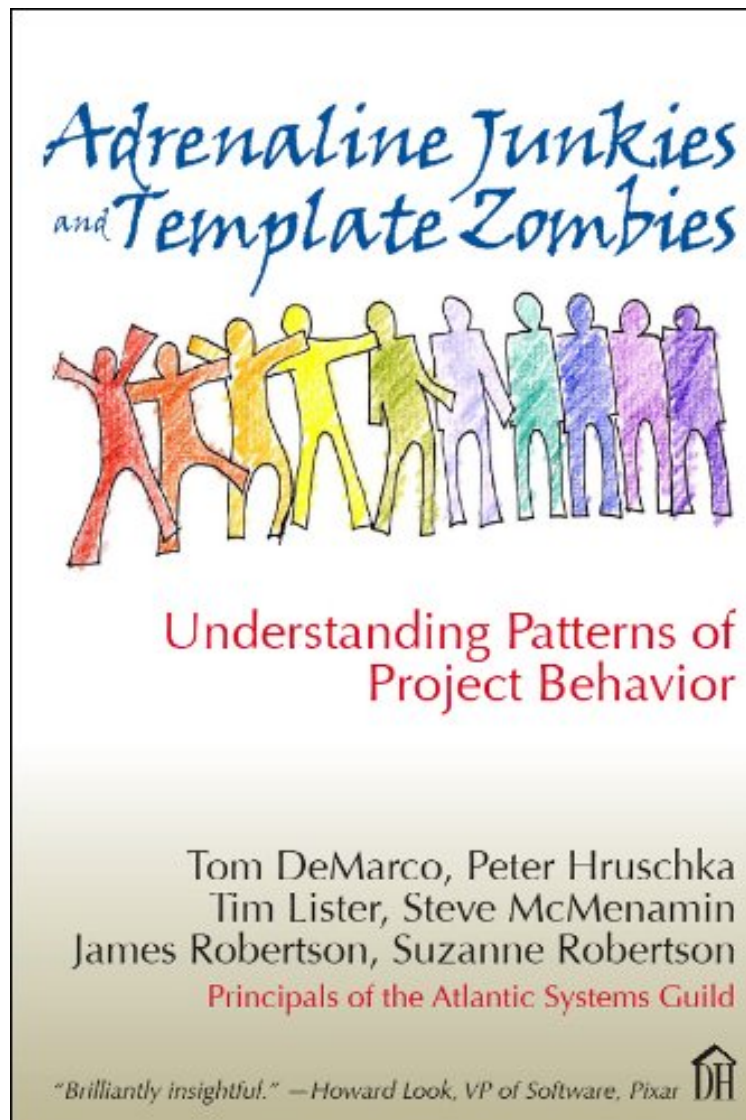


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## Adrenaline Junkies and Template Zombies: Understanding Patterns of Project Behavior (Dorset House eBooks)

Von Tom DeMarco, Peter Hruschka, Tim Lister, Steve McMenamin, James Robertson, Suzanne Robertson  
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InsightfulVon Oliver S.Though not all of the described patterns and anti-patterns will apply to your situation or that of your organization, this book will certainly give you one insight, even if it's the only one: you're not alone. But more likely you will find yourself, your colleagues and bosses, former colleagues and bosses in the (anti-)patterns.Easily digestible small chapters with one (anti-)pattern described per chapter invite to pick it up and read through a chapter even when there's only little time. Sometimes I got hooked by it and had to read several chapters at once. Definitely a good pick.Side-note: you will also recognize the style from Deadline and Peopleware. So if you liked those, another reason to buy this one.0 von 0 Kunden fanden die folgende Rezension hilfreich. Very interesting, nice to read due to episodesVon ewI had a choice between this book an TDM's Deadline. I chose this one due to its focus on the "real" stuff, e.g. concrete, mostly (at least regarding pro-patterns) actionable advices from the authors. It is a really nice lecture as it is structured in about 50 "patterns" which can be read piece-wise, referred to, and remembered easily.0 von 0 Kunden fanden die folgende Rezension hilfreich. Very goodVon Yousof AlsatomVery good book, it has a lot of information and experience. I recommend everyone to read it. The nice think it is written as stories

Kurzbeschreibung This is the digital version of the printed book (Copyright 2008). Adrenaline junkies, dead fish, project sluts, true believers, Lewis and Clark, template zombies . . . Most developers, testers, and managers on IT projects are pretty good at recognizing patterns of behavior and gut-level hunches, as in, I sense that this project is headed for disaster. But it has always been more difficult to transform these patterns and hunches into a usable form, something a team can debate, refine, and use. Until now. In Adrenaline Junkies and Template Zombies, the six principal consultants of The Atlantic Systems Guild present the patterns of behavior they most often observe at the dozens of IT firms they transform each year, around the world. The result is a quick-read guide to identifying nearly ninety typical scenarios, drawing on a combined one-hundred-and-fifty years of project management experience. Project by project, youll improve the accuracy of your hunches and your ability to act on them. The patterns are presented in an easy-reference format, with names designed to ease communication with your teammates. In just a few words, you can describe whats happening on your project. Citing the patterns of behavior can help you quickly move those above and below you to the next step on your project. Youll find classic patterns such as these: News Improvement