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## Android 4.4 App Development Essentials (English Edition)


Von Neil Smyth


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# Android 4.4 App Development



## Essentials

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**Von Neil Smyth : Android 4.4 App Development Essentials (English Edition)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Android 4.4 App Development Essentials (English Edition):

KundenrezensionenHilfreichste Kundenrezensionen1 von 1 Kunden fanden die folgende Rezension hilfreich. Sehr zu empfehlen ..Von Sebastian BoldtIch und die Android-Entwicklung, das ist so eine Sache. Ich schreibe nun schon seit mehreren Jahren Anwendungen fr iOS-Gerte aber mit dem Android-System wurde ich noch nie so richtig warm. Das Buch hat mir sehr dabei geholfen die grundlegenden Prinzipien zu verstehen. Von Fragments bis zum allgemeinen Aufbau der Android-Umgebung usw. Zwar ist das Buch auf Englisch, allerdings sehr verstndlich und einfach geschrieben. Deshalb meine absolute Kaufempfehlung. PS: Der Autor stellt das Werk auch online kostenlos zur Verfugung.

KurzbeschreibungThe goal of this book is to teach the skills necessary to develop Android based applications using the Eclipse Integrated Development Environment (IDE) and the Android 4.4 Software Development Kit (SDK).Beginning with the basics, this book provides an outline of the steps necessary to set up an Android development and testing environment. An introduction to the architecture of Android is followed by an in-depth look at the design of Android applications and user interfaces. More advanced topics such as database management, content providers and intents are also covered, as are touch screen handling, gesture recognition, camera access and the playback and recording of both video and audio. This edition of the book also covers features introduced with Android 4.4 including printing, transitions and cloud-based file storage.In addition to covering general Android development techniques, the book also includes Google Play specific topics such as implementing maps using the Google Maps Android API and submitting apps to the Google Play Developer Console.Assuming you already have Java programming experience, are ready to download Eclipse and the Android SDK, have access to a Windows, Mac or Linux system and ideas for some apps to develop, you are ready to get started.

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