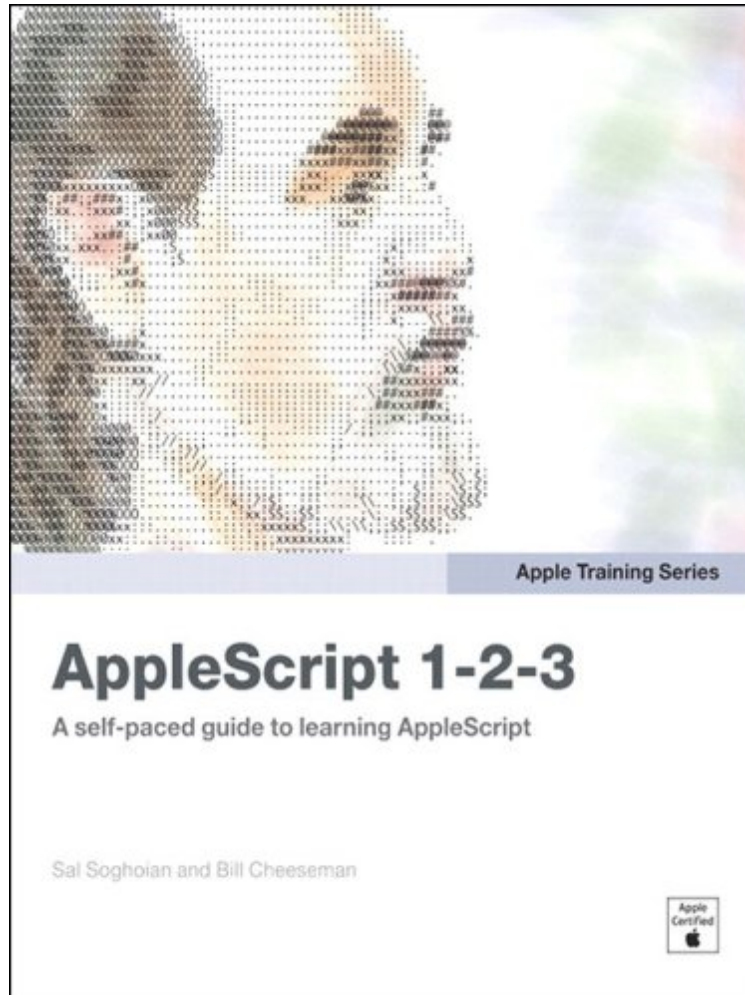


(Library ebook) Apple Training Series: AppleScript 1-2-3

## Apple Training Series: AppleScript 1-2-3

Von Sal Soghoian, Bill Cheeseman

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**Von Sal Soghoian, Bill Cheeseman : Apple Training Series: AppleScript 1-2-3** before purchasing it in order to gage whether or not it would be worth my time, and all praised Apple Training Series: AppleScript 1-2-3:

KundenrezensionenHilfreichste Kundenrezensionen1 von 1 Kunden fanden die folgende Rezension hilfreich. Macht Lust, aber...Von Stefan SperlingSal Soghoian ist der Apple Script Guru. Punkt. Man merkt ihm seine Begeisterung fr die Sprache beim Lesen des Buches an. Allerdings wrde dem Buch ein klein wenig mehr Struktur gut tun, vor allem dort, wo die Materie eben nicht mehr ganz trivial ist. Soghoian geht immer ziemlich direkt in medias res. Ein wenig mehr Hintergrundinformation wrde das Verstndnis erleichtern und ein Hin-und-Her-Springen BuchApple-Script-Hilfe berflssig machen.0 von 0 Kunden fanden die folgende Rezension hilfreich. Kein Buch fr Anfnger - lieber die deutsche Version?Von lachiniDas Hintergrundwissen des Autors mag gut sein. Die Didaktik ist es nicht unbedingt.Im ersten Kapitel habe ich mich zurechtgefunden. In weiterer Folge aber hat mein Skripteditor andere Ergebnisse gebracht als es

laut Buch hätte sein sollen: Icon view list view. Einen spielerischeren Einstieg erhält man zum Beispiel mit "Applescript für absolute Starter" - online downloadbar. Es ist auf alle Fälle besser als Sams Teach Yourself AppleScript in 24 Hours (Sams Teach Yourself...in 24 Hours), welches einige Jahre alt ist und sich auf eine Vorversion des Skripteditors bezieht. Zu spät habe ich bemerkt, dass es auch eine deutsche Übersetzung AppleScript 1-2-3: Aufgaben automatisieren mit dem Mac oder auch günstiger AppleScript 1-2-3 - Studentenausgabe: Aufgaben automatisieren mit dem Mac gibt. 1 von 1 Kunden fanden die folgende Rezension hilfreich. Nämlich ein Lehrbuch von Wrzlbrenft Gutes Buch zu Applescript. In manchen Passagen fehlt die Praxisnähe und eine Beschreibung der "Philosophie" von Applescript. Im Internet finden sich aber ergänzende Beispiele.

**Kurzbeschreibung** We know what you're thinking. You've heard about AppleScript. You've heard that it can do amazing things. You've heard that it can automate away the tiring, redundant, repetitive tasks you do with the computer. All true. But you're not sure about what's involved with using it. Is it difficult? Is it programming? After all, you're just a better-than average computer user. You know what you know, and your expertise serves you pretty well. But recently you've reached the point of asking yourself Is there a better way? The answer is Yes. And relax, you just got lucky. This book is for you. If you've never written a single line of computer code this book is for you. If the most technical thing you do on the computer is calculate a column in Excel this book is for you. If you're tired of doing the same thing over and over this book is for you. It's about being motivated to explore, understand, and take advantage of the tools you already own. AppleScript is free the only price for its use is your desire to finally sit down and take a few moments to absorb and activate its magic. This book starts at square one and walks you through the process of understanding and writing AppleScript step by step, one concept at a time until you find yourself suddenly creating powerful and useful automated solutions. And the lessons in this book are based on a decade of experience teaching hands-on classes to folks just like you. You can do this. You can become Master of your Computer Universe! Still don't believe us? Open the first chapter and start reading. You'll see.

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**Synopsis** You could be saving yourself time and money right now using tools you probably didn't even know you had. AppleScript, a powerful and free scripting tool included on every Macintosh, enables individuals, professionals, and businesses to save time and money by automating time-consuming, repetitive tasks. Hallmark, for example, used AppleScript to reduce the number of color proofs needed to create a greeting card from a range of 5 to 25 expensive proofs per card down to just two. The best part? You don't need a degree in engineering to create powerful, results-driven scripts. In AppleScript 1-2-3 Apple's AppleScript product manager Sal Soghoian and AppleScript guru Bill Cheeseman teach beginners how to address nearly any automation task on the Macintosh. Broken down into three parts, the book starts by explaining AppleScript fundamentals through a series of hands-on how-tos designed to teach you how to write functional scripts. The second section expands on the knowledge gained in the first section with an in-depth examination of useful AppleScript tools and techniques, and the third section uses sample scripts to demonstrate how to automate Apple and third-party applications. If you're looking to work more productively by automating your workflow, you'll want this primer written by the leading expert in the field - no one knows more about AppleScript than Sal.