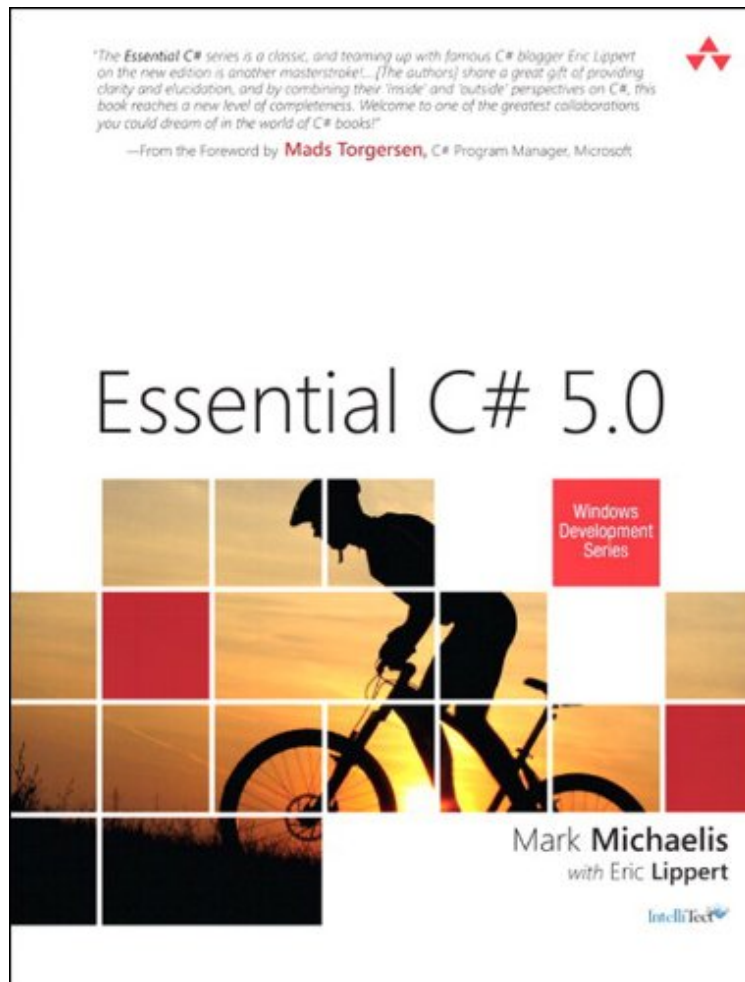


(Online library) Essential C# 5.0 (Microsoft Windows Development Series)

Essential C# 5.0 (Microsoft Windows Development Series)

Von Mark Michaelis, Eric Lippert
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Von Mark Michaelis, Eric Lippert : Essential C# 5.0 (Microsoft Windows Development Series) before purchasing it in order to gage whether or not it would be worth my time, and all praised Essential C# 5.0 (Microsoft Windows Development Series):

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Umfangreiche LektreVon D. GerlMit diesem Buch hlt man das geballte Wissen zweier fhrender Kopfe hinter der Entwicklung von C# in der Hand. Viele Abschnitte sind speziell fr Anfnger oder Profis markiert. So kann sich jeder leicht die Teile heraussuchen, die jeweils weder ber- noch unterfordern. Wer sich eingehender mit der Sprache befassen will macht mit "Essential C# 5.0" nichts falsch.0 von 0 Kunden fanden die folgende Rezension hilfreich. Ein Handbuch fr Anfnger und FortgeschritteneVon Bernhard FriedrichDas Buch bietet fr alle Erfahrungsstufen ausreichend Material, um sowohl dem Anfnger eine Einfhrgung in die Welt des C# zu bieten als auch einem Erfahrenen

als Nachschlagewerk dienlich zu sein. Dabei ist es verständlich aufgebaut und sehr sinnvoll gegliedert.

Kurzbeschreibung Essential C# 5.0 is a well-organized, no-fluff guide to the latest versions of C# for programmers at all levels of C# experience. Fully updated to reflect new features and programming patterns introduced with C# 5.0 and .NET 4.5, this guide shows you how to write C# code that is simple, powerful, robust, secure, and maintainable. Microsoft MVP Mark Michaelis and C# principal developer Eric Lippert provide comprehensive coverage of the entire language, offering a complete foundation for effective software development. The authors illustrate key constructs with succinct, downloadable code examples. Graphical mind maps at the beginning of each chapter outline the material that is covered and how individual topics interrelate. This edition also includes C# Coding Guidelines that call attention to today's best practices for writing C# code. Separate indexes of C# versions 3.0, 4.0, and 5.0 make it easy to find answers specific to whatever version of C# you are using. Throughout, topics intended for beginners and advanced readers are clearly marked. If you're new to C#, this guide will help you start writing significant code quickly. If you're an experienced C# developer, you'll gain insight into today's most complex programming challenges and techniques as you master key C# 5.0 innovations such as async/await pattern. No matter how advanced your skills become, you'll come to rely on this indispensable reference. Coverage includes Mastering C# data types, operators, control flow, methods, and parameters Making the most of C# object-oriented constructs, including classes, inheritance, interfaces, and more Building reliable, effective exception handling into your code Using generics, delegates, Lambda expressions, and events to reduce code complexity Learning dynamic programming with reflection and attributes Querying virtually any type of data using LINQ with Query Expressions Creating custom collections that operate against business objects Understanding the Common Language Infrastructure and C# in the context of the .NET 4.5 development platform Taking advantage of declarative programming, embedded metadata, reflection, and attributes Thoroughly mastering multithreading and synchronization, including the new async/await paradigm Discussion of WinRT and programming in C# for Windows 8 Using P/Invoke, pointers, and direct memory manipulation to interoperate with code in other languages Understanding how C# programs relate to the underlying runtime

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ber den Autor und weitere Mitwirkende Mark Michaelis founded IntelliTect and serves as its chief technical architect and trainer. Since 1996, he has been a Microsoft MVP for C#, Visual Studio Team System, and the Windows SDK; in 2007, he was recognized as a Microsoft Regional Director. Michaelis serves on several Microsoft software design review teams, including C#, Connected Systems, Office/SharePoint, and Visual Studio. He speaks at developer conferences and has written many articles and books. Eric Lippert is a principal developer on the C# compiler team at Microsoft, and a member of the C# language design team. He has worked on the design and implementation of several Microsoft languages, and on Visual Studio Tools for Office.