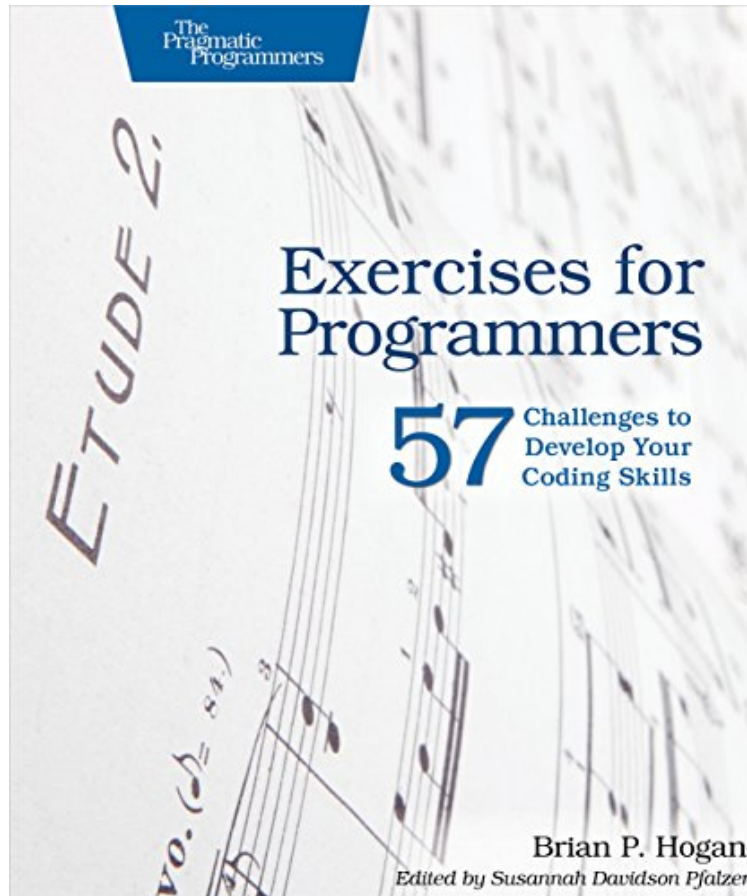


# Exercises for Programmers: 57 Challenges to Develop Your Coding Skills

Von Brian P. Hogan

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**Von Brian P. Hogan : Exercises for Programmers: 57 Challenges to Develop Your Coding Skills** before purchasing it in order to gage whether or not it would be worth my time, and all praised Exercises for Programmers: 57 Challenges to Develop Your Coding Skills:

KundenrezensionenHilfreichste Kundenrezensionen3 von 3 Kunden fanden die folgende Rezension hilfreich. Very much for beginnersVon Michael BorgwardtThis might be a good book for someone very new to programming, but the tasks are just not challenging enough and with too little variation to hold the interest of anyone who has been programming professionally or as a hobby for any length of time, not even when they're practicing a new language as is suggested in the section "Who this book is for". And if you follow the instructions as given, you will spend way too much time on repetitive text UI code, i.e. more than half the "challenges" have you prompt a user for some pieces of input, perform some very simple calculation on them, and print the result.1 von 1 Kunden fanden die folgende Rezension hilfreich. Good for beginnersVon CustomerI would strongly recommend this book to anybody who has just

started to learn programming. Absolutely worthless to somebody who has more than 3 year of active programming. The exercises are quite trivial. A very good step by step increase in difficulty for beginners. It starts from very basic input/output processing to file processing. Any programmer with real life experience will not find these exercises challenging. 0 von 0 Kunden fanden die folgende Rezension hilfreich. good but too simple Von Kay Schwieger In brief: I would rephrase the title as "Exercises for Non-Programmers". The book itself is quite well-written and, if you are new to programming, gives you some very basic principles. If you have experienced already more than one programming languages, the "challenges" are not challenging at all. Processing them as an exercise is probably a waste of time.

**Kurzbeschreibung** When you write software, you need to be at the top of your game. Great programmers practice to keep their skills sharp. Get sharp and stay sharp with more than fifty practice exercises rooted in real-world scenarios. If you're a new programmer, these challenges will help you learn what you need to break into the field, and if you're a seasoned pro, you can use these exercises to learn that hot new language for your next gig. One of the best ways to learn a programming language is to use it to solve problems. That's what this book is all about. Instead of questions rooted in theory, this book presents problems you'll encounter in everyday software development. These problems are designed for people learning their first programming language, and they also provide a learning path for experienced developers to learn a new language quickly. Start with simple input and output programs. Do some currency conversion and figure out how many months it takes to pay off a credit card. Calculate blood alcohol content and determine if it's safe to drive. Replace words in files and filter records, and use web services to display the weather, store data, and show how many people are in space right now. At the end you'll tackle a few larger programs that will help you bring everything together. Each problem includes constraints and challenges to push you further, but it's up to you to come up with the solutions. And next year, when you want to learn a new programming language or style of programming (perhaps OOP vs. functional), you can work through this book again, using new approaches to solve familiar problems. **What You Need:** You need access to a computer, a programming language reference, and the programming language you want to use.