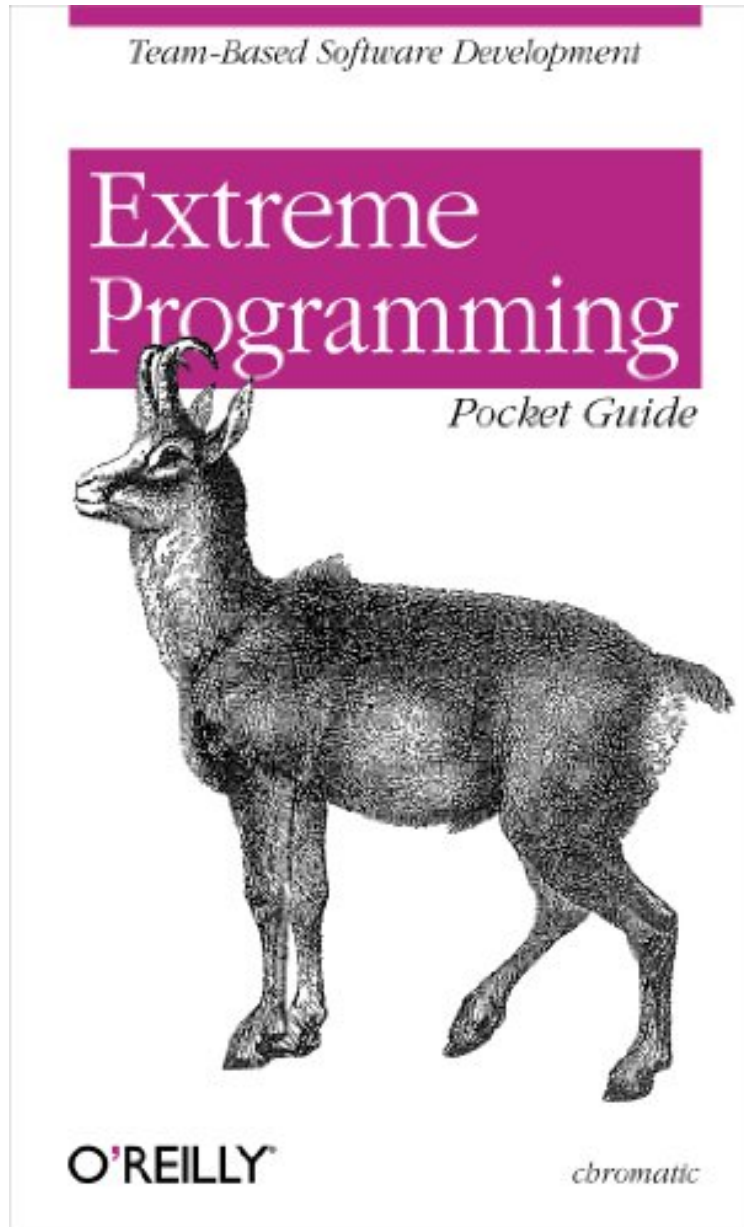


Extreme Programming Pocket Guide: Team-Based Software Development

Von Chromatic

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Von Chromatic : Extreme Programming Pocket Guide: Team-Based Software Development before purchasing it in order to gage whether or not it would be worth my time, and all praised Extreme Programming Pocket Guide: Team-Based Software Development:

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Die beste Einföhrung in XPVon monkfishHeute macht ja jeder nur noch Scrum. Gute Scrum Teams verwenden Praktiken, die eigentlich aus dem XP stammen (z.B. TDD, Refactoring, Simple Design) Dass aber XP schon alles in sich trgt, was man zur Softwareentwicklung bentigt, wissen die wenigsten.Wer sich schnell und doch umfassend ins Thema einlesen will, der erfñht hier alles ber die Werte, Praktiken und Rollen, und wie und warum sich das alles zu einem genialen Ganzen ergñzt. Kein Wort zuviel, und keines zuwenig.Mein Tipp: Fr alle, die sich noch nicht oder nur oberflñchlich mit agiler Softwareentwicklung auseinandergesetzt haben, sei dieses Bchlein in Kombination mit Jasper Boegs kostenlosem PDF "Priming Kanban" empfohlen.0 von 0 Kunden fanden die folgende Rezension hilfreich. kurz und gut - umfassende EinföhrungVon AndreasEin kompakter und gut erklrter Einstieg in die XP-Welt. Eine gute Taschenreferenz mit ausföhrlichem Glossar und weiterföhrhenden Links.Gute Lektre fr jeden Softwareentwickler, Manager und Kunden. Macht Spa darauf gleich loszulegen.

KurzbeschreibungExtreme Programming (XP) is a radical new approach to software development that has been accepted quickly because its core practices--the need for constant testing, programming in pairs, inviting customer input, and the communal ownership of code--resonate with developers everywhere. Although many developers feel that XP is rooted in commonsense, its vastly different approach can bring challenges, frustrations, and constant demands on your patience.Unless you've got unlimited time (and who does these days?), you can't always stop to thumb through hundreds of pages to find the piece of information you need. The Extreme Programming Pocket Guide is the answer. Concise and easy to use, this handy pocket guide to XP is a must-have quick reference for anyone implementing a test-driven development environment.The Extreme Programming Pocket Guide covers XP assumptions, principles, events, artifacts, roles, and resources, and more. It concisely explains the relationships between the XP practices. If you want to adopt XP in stages, the Extreme Programming Pocket Guide will help you choose what to apply and when. You'll be surprised at how much practical information is crammed into this slim volume.O'Reilly's Pocket Guides have become a favorite among developers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point in your work and need to get to a solution quickly, the new Extreme Programming Pocket Guide is the book you'll want to have beside your keyboard.KurzbeschreibungExtreme Programming (XP) is a radical new approach to software development that has been accepted quickly because its core practices--the need for constant testing, programming in pairs, inviting customer input, and the communal ownership of code--resonate with developers everywhere. Although many developers feel that XP is rooted in commonsense, its vastly different approach can bring challenges, frustrations, and constant demands on your patience.Unless you've got unlimited time (and who does these days?), you can't always stop to thumb through hundreds of pages to find the piece of information you need. The Extreme Programming Pocket Guide is the answer. Concise and easy to use, this handy pocket guide to XP is a must-have quick reference for anyone implementing a test-driven development environment.The Extreme Programming Pocket Guide covers XP assumptions, principles, events, artifacts, roles, and resources, and more. It concisely explains the relationships between the XP practices. If you want to adopt XP in stages, the Extreme Programming Pocket Guide will help you choose what to apply and when. You'll be surprised at how much practical information is crammed into this slim volume.O'Reilly's Pocket Guides have become a favorite among developers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point in your work and need to get to a solution quickly, the new Extreme Programming Pocket Guide is the book you'll want to have beside your keyboard.Synopsis Extreme Programming (XP) is a radical new approach to software development that has been accepted quickly because its core practices - the need for constant testing, programming in pairs, inviting customer input, and the communal ownership of code - resonate with developers everywhere. Although many developers feel that XP is rooted in commonsense, its vastly different approach can bring challenges, frustrations, and constant demands on your patience. Unless you've got unlimited time (and who does these days?), you can't always stop to thumb through hundreds of pages to find the piece of information you need. The Extreme Programming Pocket Guide is the answer. Concise and easy to use, this handy pocket guide to XP is a must-have quicke reference for anyone implementing a test-driven development environment. "The Extreme Programming Pocket Guide" covers XP assumptions, principles, events, artifacts, roles, and resources, and more. It concisely explains the relationships between the XP practices. If you want to adopt XP in stages, the guide should help you choose what to apply and when. O'Reilly's Pocket Guides have become a favorite among developers everywhere.By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point in your work and need to get to a solution quickly, the new Extreme Programming Pocket Guide is the book you'll want to have beside your keyboard.